



# Summer 1: Home Learning Menu – Class 1 and 2

## Maths

(Core activity)

- Can you order numbers 11 - 20? Do you notice any pattern in the numbers?
- Use the ten frames (on the back of this sheet), to create numbers between 11 - 20 by filling the squares with objects or copy them and colour in each square.

## Reading

(Core activity)

- Continue to read your home reader and phonics books throughout the week.
- When you log on to Bug Club there are quizzes to go with the books.

## Writing

(Core activity)

- Focus on the One-Armed Robot letters: r, b, n, h, m, k and p. Once you have practised writing these letters on their own, can you write them on a line? Can you put them in a word?
- Everyday opportunities to write (cards, lists etc)

## R.E.

(Core activity)

### Friendship:

- Who were Jesus' special friends?
- What makes you a good friend?

### Special Places:

- Why is the church a special place?
- Is there anywhere that is special to you? Why is it special?

*If you go down to the woods today...*



Try your best to:

- Complete all the core activities above (Maths, Reading, Writing and R.E).
- Select **one other topic activity** to complete. You can choose which activities you find the most interesting or be creative and generate your own!

Hand- in date: **Monday 20<sup>th</sup> May** this gives us time to look at books and write comments before we celebrate as a class on: **Friday 24<sup>th</sup> May**

*However, if your child creates any models, or creative work, they'd like to share during the half term we can display it in class.*

## Understanding the world

(Topic activity choose one)

- Do all bears come from the same country? Find out about different bears
- Why is Chorley not a good bear habitat?
- How is London different to Chorley?

## Communication and Language

(Topic activity - choose one)

- To support the children using the correct tenses, talk about family activities, holidays, celebrations etc that they have participated in (past tense).

## Expressive Art & Design

(Topic activity - choose one)

- Make a marmalade sandwich.
- Draw or create a model of a bear using a range of materials.
- Make a bear habitat.

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